

CONCENTRATION: The rhythm for the game is slap, slap (on the knees), snap, snap (one on each hand (right, then left)). Group sits in a circle. One person is designated as the leader, and he/she sets the pace. The object of the game is to get to the leader's spot. The leader begins the rhythm, and on one set of snaps says his/her name on the first, and someone else's on the second (the names MUST always be said on the two snaps). The person who's name is said must respond on the next set of slaps and snaps by saying his/her own name and then someone else's. If the player does it correctly, the game continues. If the player does not do it quickly enough, that player must move to the seat to the right of the leader, and the rest of the group moves up a seat (toward the leader's spot) to fill in the seats. Game continues until group has learned names well. The pace can be as fast as desired.

BLANKET NAME GAME: Have your group divide itself into two groups. Tell them to sit on the floor facing each other. Hold up a blanket between the groups so that each team can not see the other. A member of each team is quietly selected to move up to the blanket. On the count of three, drop the blanket so that each of the selected members are facing each other. Whoever says the other person's name first, wins. Whoever loses, goes to the other team.

HEADBANDS:

Have everyone secretly write down the name of a person on a small piece of paper or a "post-it" note. It has to be a person that everyone in the room would know about - a famous historical figure, an actor or sports celebrity, a politician, etc. Then have them tape the name on the back of the person on their left.

Everyone goes around and asks people yes or no questions about who is on their back. They can only ask each person one question. The person who can do it in the least number of questions wins.